**Lawshall Village Hall Lottery**

**Bank Standing Order Request Form**

**(**delete options where necessary)

To.........................................................Bank plc. Branch..................................

Address................................................................................................................

..........................................................................Post Code.................................

Title of Account..................................................................................................

Sort Code ............ /. .......... / ............. Account No............................................

Please pay the sum of £.............in words .........................................pounds Annually / Monthly

Starting on ........ /. .......... /. ..........until further notice in writing from me/us

To the credit of: Village Hall Management Committee Lottery Account  
Sort Code: 20-16-12  
Account No: 43282163

I wish to become a supporter of Lawshall Village Hall Lottery and give permission for my contact details to be kept by the Village Hall Management Committee solely for the purposes of administering the Lottery. Winners’ names are published in the Village Round & About Magazine. Bank account details will not be kept. Contact details will not be passed on to any other organisation.

Please debit our above account accordingly.

Signature(s) ....................................................................................................... Name(s).................................................................................................

Address...............................................................................................................

....................................................................Post Code..............................

**Please return this form to:**

**The Treasurer, Lawshall Village Hall Management Committee,**

**Vista, Bury Road, Lawshall, Bury St Edmunds, IP29 4PL**